ORDER PICKING IN CAROUSEL SYSTEMS UNDER THE NEAREST ITEM HEURISTIC

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A carousel is a computer-controlled warehousing system, which is widely used to store small- and medium-sized goods. One of the most important performance characteristics of such systems is the pick time of an order, which mostly depends on the travel time of the carousel. In this article, we consider some reasonable heuristics for order picking. In particular, we establish properties of the Nearest Item (NI) heuristic. This one is frequently used in practice. We derive tight upper bounds for the travel time under the NI heuristic and closed-form expressions for its mean and variance. We also present a simple two-moment approximation for the distribution of the travel time. In addition, we find the mean, variance, and distribution for the number of turns.

1. INTRODUCTION

A carousel is an automated warehousing system consisting of a large number of shelves or drawers rotating in a closed loop in either direction. Such systems are used for storage and retrieval of small- and medium-sized goods. The picker has a

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fixed position in front of the carousel, which rotates the required items to the picker. The advantage of such systems is that the picker has time for sorting, labeling, and so forth while the carousel is rotating.

One of the most important performance characteristics of carousel systems is the total time needed to pick an order. Orders are represented by a list of items. The list specifies the type and retrieval quantity of each item. Ideally, the items should be picked in a sequence minimizing the total pick time, which is the travel time plus the pure pick time. The latter obviously does not depend on the pick strategy. Hence, we only have to consider the travel time in order to minimize the total pick time.

Bartoldi and Platzman [1] and Stern [6] studied the optimal pick strategy for a carousel system. They show that there are only 2n candidate sequences, where n is the number of positions to be retrieved. This implies that an optimal route can always be found in linear time. Extensions to the algorithms of Bartoldi and Platzman and Stern have been presented by van den Berg [7], who also reviewed recent literature on carousel systems as part of a general overview on planning and control algorithms for warehousing systems. Rouwenhorst et al. [5] provide some stochastic upper bounds for the optimal route. Their upper bounds are proved to be rather tight. Nevertheless, the probability distribution for the minimum travel time has not been obtained yet.

In their article, Bartoldi and Platzman [1] also consider some simple heuristics for a carousel system. One of these heuristics is the Nearest Item (NI) heuristic, where the next item to be picked is always the nearest one. The NI heuristic usually performs close to optimal, except in some pathological cases, and it produces solutions guaranteed never to be too far from optimal. In particular, the authors prove that the travel time under the NI heuristic is never greater than one rotation of the carousel.

The NI heuristic is related to the *greedy server* model studied in the framework of queuing theory (see, e.g., Kroese and Schmidt [2] and the references therein). In this model, customers arrive according to a Poisson process randomly distributed on a circle and wait to be served by a single server. The server travels on the circle and he is greedy in the sense that the next customer to be served is always the nearest one. In fact, this model describes a carousel picking orders (for one item) *on-line* under the NI heuristic.

In the present article, we study the NI heuristic for order-picking systems. We improve the upper bound of Bartoldi and Platzman [1] for the travel time and we show that the new upper bound is tight. Using probabilistic arguments, we obtain a formula for the mean travel time and the distribution of the number of turns under the assumption of uniformly distributed pick positions. We also study the remaining travel time and the remaining number of turns after picking some items (i.e., when there is a known empty space at one side of the picker's position). A recursive procedure is developed to obtain closed-form expressions for the mean and variance of the travel time and the number of turns conditioned on the size of the empty space at one side of the picker's position of the travel time under the NI heuristic by a beta distribution with the same support, mean,

and variance. This approximation is validated by simulation and it appears to be quite accurate.

The article is organized as follows. In the next section, we introduce the model and some notation. In Section 3, we study upper bounds for the travel time under the NI heuristic. In particular, we improve an upper bound of Bartoldi and Platzman [1]. In Section 4, we obtain a formula for the mean travel time using probabilistic arguments. In Section 5, we develop a recursive procedure to derive a closed-form expression for the mean travel time conditioned on the size of the empty space at one side of the picker's position. In Section 6, we use this procedure to find the variance for the travel time. In Section 7, we present a two-moment approximation for the travel time under the NI heuristic. Further, in Section 8, we find the distribution for the number of turns under the NI heuristic, and in Section 10, we recursively find the conditional distribution for the number of turns. In the final section, we briefly discuss our results.

2. CAROUSEL MODEL

Following Bartoldi and Platzman [1] and Rouwenhorst et al. [5], we represent a carousel as a circle of length 1. Let the random variable U_0 be the picker's starting point and the random variable U_i , where i = 1, 2, ..., n, be the position of the *i*th item. We suppose that the U_i 's, i = 1, 2, ..., n, are independent and uniformly distributed on [0,1). In the sequel, we will denote by

$$\omega = (\omega_0, \omega_1, \dots, \omega_n) \in [0, 1)^{n+1}$$

a realization of the random vector (U_0, U_1, \ldots, U_n) .

The presentation will become clearer when we act as if the picker travels to the pick positions instead of the other way around.

We denote the shortest distance between the positions y and z on a carousel by $\rho(y, z)$ (see Fig. 1). We assume that the acceleration time of the carousel is negligible or that it is assigned to the pick time. Hence, the travel distance can be identified with the travel time.

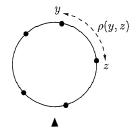


FIGURE 1. A carousel system.

This completes the model description. In the next section, we will explore the travel time under the NI heuristic, which is defined as follows (cf. Bartoldi and Platzman [1]): Always rotate to the nearest item to be retrieved.

3. UPPER BOUNDS FOR THE TRAVEL TIME

The main objective in this section is to establish an upper bound for the travel time under the NI heuristic and to prove its tightness.

An important feature of the NI heuristic is that it has the following "recursive" property.

PROPERTY 3.1: The remaining part of the NI heuristic is equal to the NI heuristic for the rest of the items with the picker's current position as starting point.

To study the NI heuristic we will compare it with the Shorter Direction (SD) heuristic, which is described in Bartoldi and Platzman [1] as follows:

Step 1: Evaluate the length of the route that simply rotates clockwise and the length of the route that simply rotates counterclockwise.

Step 2: Choose the shorter of the two routes from Step 1.

By applying the NI heuristic to retrieve a list of *n* items, the picker will subsequently visit the positions $\omega_{i_1}, \omega_{i_2}, \dots, \omega_{i_n}$. For convenience, we denote

$$x_l = \omega_{i_l}, \quad l = 1, 2, \dots, n; x_0 = \omega_0.$$

We also introduce the following random variables: T_n^{NI} is the travel time to retrieve *n* items under the NI heuristic and T_n^{SD} is the travel time to retrieve *n* items under the SD heuristic. These random variables are, of course, functions of the elementary random event $\omega \in [0,1)^{n+1}$. Since the NI heuristic seems to be slightly more subtle than the SD heuristic, one may expect that it performs better with high probability. In fact, we will prove that the NI heuristic is never worse than the SD heuristic.

LEMMA 3.2: For any $\omega \in [0,1)^{n+1}$, it holds that $T_n^{\text{NI}}(\omega) \leq T_n^{\text{SD}}(\omega)$.

PROOF: We will present a proof by induction to *n*. It is clear that for any $\omega \in [0,1)^2$, we have $T_1^{\text{NI}}(\omega) = T_1^{\text{SD}}(\omega) = \rho(x_0, x_1)$. Now suppose that for some n = 1, 2, ..., we have $T_n^{\text{NI}}(\omega) \leq T_n^{\text{SD}}(\omega)$, $\omega \in [0,1)^{n+1}$. Then, we will prove that $T_{n+1}^{\text{NI}}(\omega) \leq T_{n+1}^{\text{SD}}(\omega)$, $\omega \in [0,1)^{n+2}$. The proof is illustrated in Figure 2. First, recall that under the SD heuristic, the carousel always rotates in the same direction. There are only two possible routes of that kind, and their lengths differ only in the first segment. Therefore, choosing the shorter direction actually means choosing the shorter first interval. Hence, the algorithm for the SD heuristic can be formulated as follows:

Step 1: Rotate to the nearest item.

Step 2: Proceed further in the same direction.

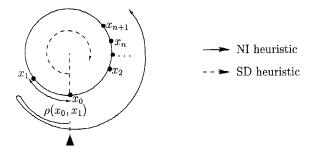


FIGURE 2. An illustration for the proof of Lemma 3.2.

It means that the NI and SD heuristics start with the same segment of length $\rho(x_0, x_1)$. After the first step, the picker is at position x_1 and n items remain to be picked. Thus, the current situation can be described by $\omega' \in [0,1)^{n+1}$. The remaining travel time under the SD heuristic cannot be shorter than $T_n^{\text{SD}}(\omega')$, since, by definition, $T_n^{\text{SD}}(\omega')$ is the minimum travel time needed to pick n items by proceeding in the same direction. Hence,

$$\rho(x_0, x_1) + T_n^{\text{SD}}(\omega') \le T_{n+1}^{\text{SD}}(\omega).$$

$$\tag{1}$$

Further, due to Property 3.1, we have

$$T_{n+1}^{\rm NI}(\omega) = \rho(x_0, x_1) + T_n^{\rm NI}(\omega').$$
(2)

From (2), the induction assumption, and (1), it follows that

$$T_{n+1}^{\rm NI}(\omega) = \rho(x_0, x_1) + T_n^{\rm NI}(\omega') \le \rho(x_0, x_1) + T_n^{\rm SD}(\omega') \le T_{n+1}^{\rm SD}(\omega),$$

which completes the proof.

In order to pick *n* items under the NI heuristic, *n* segments of the carousel should be covered. Their lengths are $\rho(x_0, x_1), \rho(x_1, x_2), \dots, \rho(x_{n-1}, x_n)$. Note that they do not necessarily coincide with spacings between two adjacent items, since under the NI heuristic the carousel can rotate in different directions (see Fig. 2). Bartoldi and Platzman [1] showed that T_n^{NI} is always less than 1 for all *n*. Now, we will use Lemma 3.2 to prove the following stronger assertion.

THEOREM 3.3: For any $\omega \in [0,1)^{n+1}$ and any k = 1,2,...,n, the total length of k arbitrarily chosen segments that arise under the NI heuristic never exceeds $1 - 1/2^k$.

PROOF: Consider the NI heuristics starting in an arbitrary point $x_0 \in [0, 1)$. Let $1 \le l_1 < l_2 < \cdots < l_k \le n$ be the indices of *k* arbitrarily chosen segments in the order we cover them and let $\rho(x_{l_1-1}, x_{l_1}), \rho(x_{l_2-1}, x_{l_2}), \ldots, \rho(x_{l_k-1}, x_{l_k})$ be their corresponding lengths. We proceed with the NI heuristic until facing the first segment l_1 . Now, the picker is at point x_{l_1-1} and there are still $n - l_1 + 1$ positions to be visited.

Consider the case that $\rho(x_{l_1-1}, x_{l_1}) \ge 1/2^k$. If we pick the remaining $n - l_1 + 1$ items under the SD heuristic starting at point x_{l_1-1} , then the travel time cannot exceed $1 - 1/2^k$. Then, from Property 3.1 and Lemma 3.2, it follows that the remaining travel time under the NI heuristic also does not exceed $1 - 1/2^k$. Recall that l_1 is the first one of the *k* chosen segments faced under the NI heuristic. Hence, all *k* segments under consideration are included in the remaining path. So their total length cannot be greater than $1 - 1/2^k$.

Now, assume that $\rho(x_{l_1-1}, x_{l_1}) < 1/2^k$. We proceed further until segment l_2 is faced. If $\rho(x_{l_2-1}, x_{l_2}) \ge 1/2^{k-1}$, then we can use similar arguments as above to conclude that the total length of the remaining k - 1 of the *k* chosen segments is not greater than $1 - 1/2^{k-1}$ and it immediately follows that the total length of *k* chosen segments does not exceed

$$\rho(x_{l_1-1}, x_{l_1}) + 1 - 1/2^{k-1} < 1/2^k + 1 - 1/2^{k-1} = 1 - 1/2^k.$$

If $\rho(x_{l_2-1}, x_{l_2}) < 1/2^{k-1}$, then we proceed with the NI heuristic and repeat the same arguments. Finally, two cases are possible:

1. There exists an i = 2,3,...,k such that $\rho(x_{l_j-1}, x_{l_j}) < 1/2^{k-j+1}$, j = 1,2,...,i-1, and $\rho(x_{l_i-1}, x_{l_i}) \ge 1/2^{k-i+1}$. In this case, the remaining path under the NI heuristic is not longer than $1 - 1/2^{k-i+1}$ and, therefore, the total length of k chosen segments does not exceed

$$\sum_{j=1}^{i-1} \rho(x_{l_j-1}, x_{l_j}) + 1 - \frac{1}{2^{k-i+1}} < \frac{1}{2^k} + \frac{1}{2^{k-1}} + \dots + \frac{1}{2^{k-i+2}} + 1 - \frac{1}{2^{k-i+1}}$$
$$= 1 - \frac{1}{2^k}.$$

2. For each i = 2, 3, ..., k, we have $\rho(x_{l_i-1}, x_{l_i}) < 1/2^{k-i+1}$. Then, the total length of the *k* largest segments is less than

$$\frac{1}{2^k} + \frac{1}{2^{k-1}} + \dots + \frac{1}{2} = 1 - \frac{1}{2^k}.$$

Thus, in both cases, the assertion of the theorem holds.

Since the complete travel time is identical to the total length of the *n* segments, an upper bound for the travel time under the NI heuristic immediately follows from Theorem 3.3.

COROLLARY 3.4: For each $\omega \in [0,1)^{n+1}$, the travel time under the NI heuristic satisfies

$$T_n^{\rm NI}(\omega) \le 1 - 1/2^n.$$

We give an example to show that Corollary 3.4 provides a tight upper bound.

Example 3.5: Let n = 5 and let the starting position of the picker be $x_0 = 0$. The items to be picked are located at the positions 1/32, 3/32, 7/32, 15/32, and $31/32 - \varepsilon$, where ε is positive and arbitrarily small (see Fig. 3). Then, the travel distance under the NI heuristic is

$$\frac{1}{32} + \frac{2}{32} + \frac{4}{32} + \frac{8}{32} + \left(\frac{16}{32} - \varepsilon\right) = \frac{31}{32} - \varepsilon = 1 - \frac{1}{2^5} - \varepsilon.$$

The upper bound $1 - 1/2^5$ is tight, since ε is arbitrarily small. A similar example can be easily constructed for any *n*.

Remark 3.6: In Example 3.5, the travel time does not really achieve its upper bound. However, if the picker starts at point $x_0 = 0$ and needs to pick only one item at point $x_1 = 1/2$, or two items at points $x_1 = 1/4$ and $x_2 = 3/4$, then the travel time is equal to its upper bound (1/2 and 3/4, respectively). For n > 2, the upper bound can also be achieved if we assume that when the travel times to the nearest items clockwise and counterclockwise are exactly the same, the picker always proceeds, say, clockwise. Now, if we put $\varepsilon = 0$ in Example 3.5, then the travel time will be exactly $1 - 1/2^5$.

Remark 3.7: Note that Example 3.5 is the only one we can construct to show that the upper bound is tight. Indeed, from the proof of Theorem 3.3, it follows that if the first segment is smaller or greater than $1/2^n$, then the travel time to pick *n* items under the NI heuristic is less than $1 - 1/2^n$. The only case when the upper bound can be achieved is when $\rho(x_0, x_1) = 1/2^n$. Then, after the first step, the picker is at position x_1 and n - 1 items remain to be picked. Because of Property 3.1, we can use similar arguments to show that the upper bound can only be achieved if $\rho(x_1, x_2) = 1/2^{n-1}$. The same can be done for each of the *n* steps under the NI heuristic. It implies that the upper bound can be achieved if and only if the *l*th segment has length $1/2^{n-l+1}$ for all l = 1, 2, ..., n.

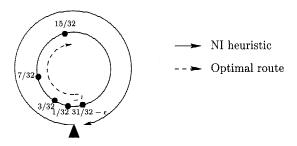


FIGURE 3. An example for which the travel time is arbitrarily close to the upper bound.

Figure 3 also shows that the NI strategy is sometimes far from optimal. Indeed, in the case under consideration, the optimal sequence is $31/32 - \varepsilon$, 1/32, 3/32, 7/32, 15/32. The total length of this route is

$$\left(\frac{1}{32} + \varepsilon\right) + \left(\frac{1}{32} + \varepsilon\right) + \frac{1}{32} + \frac{2}{32} + \frac{4}{32} + \frac{8}{32} = \frac{17}{32} + 2\varepsilon,$$

which is much less than $31/32 - \varepsilon$ when ε is small.

4. MEAN TRAVEL TIME

Let $U_{0:n+1}, U_{1:n+1}, \ldots, U_{n:n+1}$ denote the order statistics of the random variables U_0, \ldots, U_n on [0,1) (see Sect. 2). Then, the random variables $D_i = U_{i:n+1} - U_{i-1:n+1}$ for $1 \le i \le n$ and $D_{n+1} = 1 - U_{n:n+1} + U_{0:n+1}$ are the spacings between two adjacent pick positions. To find the mean travel time under the NI heuristic, we will use the following very useful property of these spacings. If Y_1, \ldots, Y_{n+1} are independent exponentials with the same mean, then (D_1, \ldots, D_{n+1}) is distributed as $(Y_1/\sum_{i=1}^{n+1} Y_i, \ldots, Y_{n+1}/\sum_{i=1}^{n+1} Y_i)$ (cf. Pyke [3,4]). Hence, the spacings are normalized exponentials.

Under the NI heuristic, the picker does not have to know all spacings at once. He first considers the two spacings adjacent to his starting position and then moves to the nearest item. Next, he also looks at the spacing adjacent to that item and moves again to the nearest item, and so on. Furthermore, note that we may act as if the picker faces nonnormalized exponential spacings and afterward divide the travel time by the sum of all spacings. Then, it is clear that each new spacing faced by the picker is independent of the ones already observed. Now, let X_i , where i = 1, ..., n + 1, denote the *i*th nonnormalized exponential spacing faced by the picker. Thus, the spacings are numbered as observed by the picker operating under the NI heuristic (see Fig. 4).

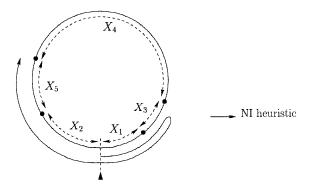


FIGURE 4. The NI route of the picker facing five exponential spacings.

Then, the travel time T_n^{NI} can be expressed as

$$T_n^{\text{NI}} = \sum_{i=1}^n \frac{\min(S_i, X_{i+1})}{S_{n+1}}$$

where $S_i = \sum_{j=1}^{i} X_j$. Hence, by taking expectations, we find

$$E(T_n^{\rm NI}) = \sum_{i=1}^n E\left(\frac{\min(S_i, X_{i+1})}{S_{n+1}}\right).$$
 (3)

The following lemma gives a simple formula for the expected travel time in the *i*th step.

LEMMA 4.1: Let X_1, \ldots, X_{n+1} be n+1 independent exponentials with the same mean and let $S_i = \sum_{j=1}^{i} X_j$, $i = 1, \ldots, n+1$. Then, it holds that

$$E\left(\frac{\min(S_i, X_{i+1})}{S_{n+1}}\right) = \frac{1}{n+1}\left(1 - \frac{1}{2^i}\right), \quad i = 1, \dots, n$$

PROOF: Let μ denote the mean of each of the exponentials. Given the event

$$E_k = [S_{k-1} < X_{i+1} < S_k],$$

for some k = 1, ..., i, the random variables $X_1, ..., X_{n+1}$ can be coupled as

$$X_{l} = \frac{1}{2} Y_{l}, \quad l = 1, \dots, k - 1; \qquad X_{k} = \frac{1}{2} Y_{k} + Y_{k+1}$$
$$X_{l} = Y_{l+1}, \quad l = k + 1, \dots, i; \qquad X_{i+1} = \sum_{l=1}^{k} \frac{1}{2} Y_{l},$$
$$X_{l} = Y_{l}, \quad l = i + 2, \dots, n + 1.$$

where $Y_1, Y_2,...$ are independent exponentials with mean μ . This follows by observing that, given E_k , the random variable X_1 is the minimum of X_1 and X_{i+1} , and, thus, it is exponential with mean $\mu/2$. Since the overshoot of X_{i+1} is again exponential with mean μ , we can repeat the argument for X_2 and so on. Eventually, $X_{i+1} - S_{k-1}$ is less than X_k , so it is exponential with mean $\mu/2$. The random variable X_k is the sum of two exponentials, one with mean $\mu/2$ and the other part (i.e., the overshoot) with mean μ (see also Fig. 5). Since the event E_k does not provide any information on the other random variables, they remain exponential with mean μ .

Now, given the event E_k , it follows that

$$\min(S_i, X_{i+1}) = X_{i+1} = \sum_{l=1}^k \frac{1}{2} Y_l$$

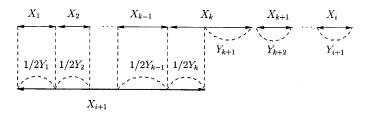


FIGURE 5. Coupling of the random variables X_1, \ldots, X_{n+1} under event E_k .

and

$$S_{n+1} = \frac{1}{2} Y_1 + \dots + \frac{1}{2} Y_k + Y_{k+1} + \dots + Y_{i+1} + \sum_{l=1}^k \frac{1}{2} Y_l + Y_{i+2} + \dots + Y_{n+1}$$
$$= Y_1 + \dots + Y_{n+1}.$$

Thus, we obtain

$$E\left(\frac{\min(S_{i}, X_{i+1})}{S_{n+1}} \middle| E_{k}\right) = E\left(\frac{\sum_{l=1}^{k} \frac{1}{2} Y_{l}}{Y_{1} + \dots + Y_{n+1}}\right)$$
$$= \frac{1}{2} \sum_{l=1}^{k} E\left(\frac{Y_{l}}{Y_{1} + \dots + Y_{n+1}}\right)$$

Since Y_1, Y_2, \ldots are independent and identically distributed (i.i.d), we have

$$E\left(\frac{Y_l}{Y_1 + \dots + Y_{n+1}}\right) = \frac{1}{n+1}, \quad l = 1, \dots, n+1.$$

This immediately follows from the fact that these expectations are all the same and that they add up to 1. Hence,

$$E\left(\frac{\min(S_i, X_{i+1})}{S_{n+1}}\bigg|E_k\right) = \frac{k}{2(n+1)}.$$

Further, it is easily seen that

$$E\left(\frac{\min(S_{i}, X_{i+1})}{S_{n+1}} \middle| X_{i+1} > S_{i}\right) = E\left(\frac{\min(S_{i}, X_{i+1})}{S_{n+1}} \middle| E_{i}\right).$$

Hence, since $Pr[E_k] = 1/2^k$, we find for the full expectation

$$E\left(\frac{\min(S_i, X_{i+1})}{S_{n+1}}\right) = \sum_{k=1}^i \frac{k}{2(n+1)} \frac{1}{2^k} + \frac{i}{2(n+1)} \frac{1}{2^i}$$
$$= \frac{1}{n+1} \left(1 - \frac{1}{2^i}\right),$$

which completes the proof of the lemma.

From (3) and Lemma 4.1, we obtain, after a simple calculation, the following result.

THEOREM 4.2: For all n = 1, 2, ..., we have

$$E(T_n^{\rm NI}) = \frac{n}{n+1} - \left(1 - \frac{1}{2^n}\right) \frac{1}{n+1}.$$
 (4)

Let us compare the mean performance of the NI and SD heuristics. One can verify (cf. Rouwenhorst et al. [5]) that

$$P(T_n^{\text{SD}} < t) = \begin{cases} 2t^n, & 0 \le t \le \frac{1}{2} \\ 2t^n - (2t-1)^n, & \frac{1}{2} < t \le 1. \end{cases}$$

Hence, it is easy to compute that

$$E(T_n^{\text{SD}}) = \frac{n}{n+1} - \frac{1}{2} \frac{1}{n+1}.$$

If the carousel just rotates in the same arbitrarily chosen direction, then the mean travel time is clearly n/(n + 1), since there are *n* segments to cover, and 1/(n + 1) is the average length of each segment. If the SD heuristic is applied, then the mean travel time will be reduced by one-half of an average segment. By applying the NI heuristic, we can reduce the mean travel time by a fraction $1 - 1/2^n$ of an average segment. Obviously, when *n* is large, the difference between these different heuristics becomes negligible.

5. CONDITIONAL MEAN TRAVEL TIME

The probabilistic approach in the previous section may also be used for finding higher moments of the travel time under the NI heuristic, but, here, we will not elaborate this further. Instead, we expose, in this section, an alternative analytical approach to determine the mean travel time, and in Section 6, we show that this approach is also suitable for finding higher moments. In fact, this approach yields more information than just the moments of the travel time, since it determines the moments of the *remaining travel time* after picking some items (i.e., the travel time

conditioned on the size of the known empty space at one side of the picker's current position).

To derive a formula for the mean travel time under the NI heuristic, we will develop a procedure exploiting Property 3.1. According to this property, the remaining part of the NI heuristic after the first step is equal to the NI heuristic for the other n - 1 items, with the picker's current position as the starting point. The expected travel time of the first step can be found straightforwardly. However, the expectation of the remaining travel time is not just the mean travel time under the NI heuristic for n - 1 items, because we also need to take into consideration the size of the empty space at one side of the picker's position. Thus, we can obtain a recursive equation for the mean travel time conditioned on the size of the empty space at one side of the picker's position. Denote by $E(T_n^{NI}|t)$ the mean travel time under the NI heuristic, given that at one side of the picker's starting point there is an empty space of size t. Then, the mean travel time under the NI heuristic is just equal to $E(T_n^{NI}|0)$:

$$E(T_n^{\mathrm{NI}}) = E(T_n^{\mathrm{NI}}|0).$$

Our objective now is to derive a formula for $E(T_n^{\text{NI}}|t), 0 \le t < 1$.

The case $\frac{1}{2} \le t < 1$ is trivial, since in this case the carousel will rotate in one direction only. It is easy to see that there are *n* segments to cover and the average length of each segment is (1 - t)/(n + 1). Thus, we have

$$E(T_n^{\rm NI}|t) = \frac{n}{n+1} (1-t), \quad \frac{1}{2} \le t < 1.$$
(5)

Let us now consider $0 \le t < \frac{1}{2}$. We will derive a recursive equation for $E(T_n^{\text{NI}}|t)$ by conditioning on the location of the nearest item. Let $f_n(y|t)$ denote the density of the travel time to the nearest item given that there is an empty space of size *t* near the starting point. There are two possible cases, which are shown in Figure 6. For $y \le t$, we have

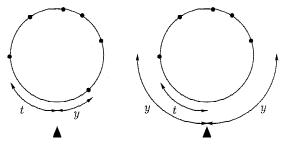


FIGURE 6. Two possible locations of the nearest item.

$$f_n(y|t) = \frac{n(1-t-y)^{n-1}}{(1-t)^n},$$

and after this step, there will be an empty space of size t + y. For $t < y < \frac{1}{2}$, it holds that

$$f_n(y|t) = \frac{2n(1-2y)^{n-1}}{(1-t)^n},$$

and after such a step, there will be an empty space of size 2y. Now, we use the full expectation formula:

$$E(T_n^{\mathrm{NI}}|t) = \int_0^t \frac{n(1-t-y)^{n-1}}{(1-t)^n} \left[E(T_{n-1}^{\mathrm{NI}}|t+y) + y \right] dy + \int_t^{1/2} \frac{2n(1-2y)^{n-1}}{(1-t)^n} \left[E(T_{n-1}^{\mathrm{NI}}|2y) + y \right] dy, \quad 0 \le t < \frac{1}{2}.$$
 (6)

To find a solution for (6), we first introduce the functions

$$D_n(t) = E(T_n^{\text{NI}}|t)(1-t)^n, \quad 0 \le t < 1.$$

Now, we can rewrite (6) in the following form:

$$D_n(t) = \int_0^t n D_{n-1}(t+y) \, dy + \int_t^{1/2} 2n D_{n-1}(2y) \, dy + \int_0^t n(1-t-y)^{n-1} y \, dy + \int_t^{1/2} 2n(1-2y)^{n-1} y \, dy, \quad 0 \le t < \frac{1}{2}.$$
 (7)

The last two integrals in (7) can be easily calculated, yielding

$$\int_0^t n(1-t-y)^{n-1}y\,dy + \int_t^{1/2} 2n(1-2y)^{n-1}y\,dy = \frac{(1-t)^{n+1}}{n+1} - \frac{(1-2t)^{n+1}}{2(n+1)}.$$

Putting $\tau = y + t$ in the first integral and $\tau = 2y$ in the second one, we simplify (7) to

$$D_n(t) = \int_t^1 n D_{n-1}(\tau) \, d\tau + \frac{(1-t)^{n+1}}{n+1} - \frac{(1-2t)^{n+1}}{2(n+1)}, \quad 0 \le t < \frac{1}{2}.$$
 (8)

In this case, the change of variables simplifies the recursion significantly. This simple trick will appear to be very helpful throughout the whole article. However, as we will see in Section 10, it does not always help that much. There, we need to consider each of the intervals $0 \le t < 1/2^n$, $1/2^n \le t < 1/2^{n-1}$, ..., $1/4 \le t < 1/2$ separately, which makes the calculations much more complicated.

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From (8) it is seen that one needs to know $D_{n-1}(t)$ at $\frac{1}{2} \le t < 1$ to calculate $D_n(t)$ at $0 \le t < \frac{1}{2}$. From (5), we have

$$D_n(t) = \frac{n}{n+1} (1-t)^{n+1}, \quad \frac{1}{2} \le t < 1.$$
(9)

Since

$$D_0(t) = E(T_0^{\rm NI}|t)(1-t)^0 \equiv 0,$$

the solution of (8) should be of the form

$$D_n(t) = a_n(1-t)^{n+1} + b_n(1-2t)^{n+1}, \quad 0 \le t < \frac{1}{2},$$
(10)

where

$$a_n = \frac{n}{n+1} a_{n-1} + \frac{1}{n+1}, \qquad a_0 = 0;$$

$$b_n = \frac{n}{2(n+1)} b_{n-1} - \frac{1}{2(n+1)}, \qquad b_0 = 0.$$

Denoting $a'_n = (n+1)a_n$ and $b'_n = (n+1)b_n$, we have

$$a'_{n} = a'_{n-1} + 1 = a'_{0} + n = n,$$

$$b'_{n} = \frac{1}{2} b'_{n-1} - \frac{1}{2} = \frac{1}{2^{n}} b'_{0} - \sum_{i=1}^{n} \frac{1}{2^{i}} = \frac{1}{2^{n}} - 1,$$

which gives

$$D_n(t) = \frac{n}{n+1} (1-t)^{n+1} - \frac{1}{n+1} \left(1 - \frac{1}{2^n} \right) (1-2t)^{n+1}, \quad 0 \le t < \frac{1}{2}.$$
 (11)

Function (11) satisfies both the recursion (8) and the initial condition $D_0(t) = 0$.

Remark 5.1: We could immediately say that if $D_n(t)$ satisfies (10); then, a_n should necessarily be n/(n + 1). Otherwise, the function defined by (9) and (10) is not continuous at $t = \frac{1}{2}$.

Our results are summarized in the following theorem.

THEOREM 5.2: For all $n = 1, 2, \ldots$, we have

$$E(T_n^{\mathrm{NI}}|t) = \frac{n}{n+1} (1-t) - \left(1 - \frac{1}{2^n}\right) \frac{(1-2t)^{n+1}}{(n+1)(1-t)^n} \mathbf{1}_{[0;1/2)}(t), \quad 0 \le t < 1.$$
(12)

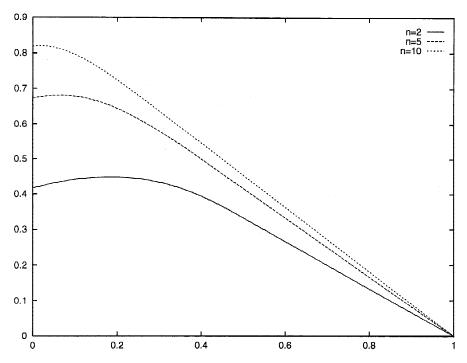


FIGURE 7. The conditional mean travel time as a function of the empty space t.

Of course, when we set t = 0 in (12), we retrieve formula (4) for the (unconditional) mean travel time. In Figure 7, we show the conditional expectation of the travel time as a function of the empty space t for n equal to 2, 5, and 10. Surprisingly, we see that the graphs slightly increase for small t. This is very well seen for n = 2. It means that information about the empty space can be "negative." This may be explained by the fact that this information reduces the probability that items must be retrieved near the picker's position. Another observation is that the conditional expectation tends very fast to a linear function, which is, of course, also apparent from (12).

6. VARIANCE OF THE TRAVEL TIME

The power of the analytical approach in the previous section is that it can also be used to obtain higher moments of T_n^{NI} . For example, for the second moment, we need to consider the conditional expectation $E([T_n^{\text{NI}}]^2|t)$. One can easily see that

$$E([T_n^{\rm NI}]^2|t) = \frac{n}{n+2}(1-t)^2, \quad \frac{1}{2} \le t < 1,$$
(13)

and that a recursive equation similar to (6) holds for $0 \le t < \frac{1}{2}$:

$$E([T_n^{\mathrm{NI}}]^2|t) = \int_0^t \frac{n(1-t-y)^{n-1}}{(1-t)^n} E([T_{n-1}^{\mathrm{NI}}+y]^2|t+y) \, dy + \int_t^{1/2} \frac{2n(1-2y)^{n-1}}{(1-t)^n} E([T_{n-1}^{\mathrm{NI}}+y]^2|2y) \, dy, \quad 0 \le t < \frac{1}{2}.$$
(14)

By introducing the functions

$$D_n^{(2)}(t) = E([T_n^{\rm NI}]^2 | t)(1-t)^n$$

and changing variables, we can rewrite (14) in the form

$$D_n^{(2)}(t) = \int_t^1 n D_{n-1}^{(2)}(\tau) d\tau$$

+ $\int_0^t 2ny D_{n-1}(t+y) dy + \int_t^{1/2} 4ny D_{n-1}(2y) dy$
+ $\int_0^t ny^2 (1-t-y)^{n-1} dy + \int_t^{1/2} 2ny^2 (1-2y)^{n-1} dy,$
 $0 \le t < \frac{1}{2}.$ (15)

Substituting (9) and (11) into (15) for $\frac{1}{4} \le t < \frac{1}{2}$, we obtain

$$D_n^{(2)}(t) = \int_t^1 n D_{n-1}^{(2)}(\tau) \, d\tau + \frac{2n(1-t)^{n+2}}{(n+1)(n+2)} - \frac{t(1-2t)^{n+1}}{n+1} - \left(n + \left(1 - \frac{1}{2^n}\right)\right) \frac{(1-2t)^{n+2}}{(n+1)(n+2)},\tag{16}$$

and for $0 \le t < \frac{1}{4}$, we get

$$D_n^{(2)}(t) = \int_t^1 n D_{n-1}^{(2)}(\tau) \, d\tau + \frac{2n(1-t)^{n+2}}{(n+1)(n+2)} - \frac{t(1-2t)^{n+1}}{n+1} \\ - \left(n + \left(1 - \frac{1}{2^n}\right)\right) \frac{(1-2t)^{n+2}}{(n+1)(n+2)} + \frac{(1-4t)^{n+2}}{4(n+1)(n+2)} \left(1 - \frac{1}{2^{n-1}}\right).$$
(17)

From (13), we know that

$$D_n^{(2)}(t) = \frac{n}{n+2} (1-t)^{n+2}, \quad \frac{1}{2} \le t < 1.$$

Thus, we can first solve the recursion (16) and then (17) exactly as it was done earlier. However, the calculations become much more complicated. Note that our method performs the calculations "backward" (see also Remark 6.3). This finally leads to the following result.

THEOREM 6.1: For all $n = 1, 2, ... and 0 \le t < 1$, we have

$$\begin{split} E([T_n^{\mathrm{NI}}]^2|t) &= \frac{n}{n+2} (1-t)^2 - \frac{2}{n+1} \left(1 - \frac{1}{2^n} \right) \frac{t(1-2t)^{n+1}}{(1-t)^n} \, \mathbf{1}_{[0;1/2)}(t) \\ &- \frac{2n+1}{(n+1)(n+2)} \left(1 - \frac{1}{2^n} \right) \frac{(1-2t)^{n+2}}{(1-t)^n} \, \mathbf{1}_{[0;1/2)}(t) \\ &+ \frac{1}{(n+1)(n+2)} \left(\frac{1}{3} - \frac{1}{2^n} + \frac{2}{3(4^n)} \right) \frac{(1-4t)^{n+2}}{(1-t)^n} \, \mathbf{1}_{[0;1/4)}(t). \end{split}$$

COROLLARY 6.2: For all n = 1, 2, ..., it holds that

$$E([T_n^{\text{NI}}]^2) = \frac{1}{(n+1)(n+2)} \left(n^2 - n - \frac{2}{3} + \frac{n}{2^{n-1}} + \frac{2}{3(4^n)} \right),$$

$$Var(T_n^{\text{NI}}) = \frac{1}{(n+1)^2(n+2)} \left(\frac{4n}{3} - \frac{n}{3(4^n)} - \frac{8}{3} + \frac{1}{2^{n-2}} - \frac{1}{3(4^{n-1})} \right).$$

Remark 6.3: Our method determines the second moment $D_n^{(2)}(t)$ according to a backward recursion; it subsequently solves $D_n^{(2)}(t)$ on the intervals [1/2,1), [1/4, 1/2), and [0,1/4). To determine the *k*th moment, we will have to consider the sequence of intervals [1/2,1), [1/4,1/2), ..., [0,1/2^k).

7. APPROXIMATION FOR THE DISTRIBUTION FUNCTION

In this section, we introduce a simple two-moment approximation for the distribution function of the travel time under the NI heuristic. Namely, we will compare the distribution of T_n^{NI} with the distribution of the random variable Z_n , given by $Z_n = u_n V_n$, where the scaling factor u_n is given by

$$u_n = 1 - \frac{1}{2^n}$$

and V_n has a beta-density; that is,

$$f_{V_n}(x) = \frac{\Gamma(\mu_n + \nu_n)}{\Gamma(\mu_n)\Gamma(\nu_n)} (1 - x)^{\mu_n - 1} x^{\nu_n - 1}, \quad 0 < x < 1.$$

Clearly, the random variables Z_n and T_n^{NI} have the same support (see Cor. 3.4) and their first two moments match if we set

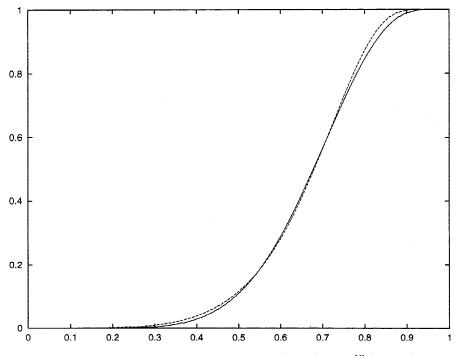


FIGURE 8. The distribution functions of Z_5 (solid) and T_5^{NI} (dashed).

$$\mu_n = \frac{(u_n - E(T_n^{\text{NI}}))(E(T_n^{\text{NI}}) - E([T_n^{\text{NI}}]^2)/u_n)}{\text{Var}(T_n^{\text{NI}})},$$
$$\nu_n = \frac{E(T_n^{\text{NI}})(E(T_n^{\text{NI}}) - E([T_n^{\text{NI}}]^2)/u_n)}{\text{Var}(T^{\text{NI}})}.$$

Numerical results suggest that the approximation is quite accurate. Figure 8 shows the distribution function of Z_5 and the empirical distribution function of T_5^{NI} obtained by a simulation of 10^6 trials. Here, the maximal absolute difference between the two distribution functions is about 0.03. An error of the same order occurs for all $n \ge 2$.

8. DISTRIBUTION OF THE NUMBER OF TURNS

In this section, we will determine the distribution of the number of turns under the NI heuristic. Let the random variable K_n denote the number of turns to pick *n* items under the NI heuristic, and define

$$T_i = \mathbf{1}_{[S_i < X_{i+1}]}, \quad i = 1, 2, \dots,$$

where $X_1, X_2,...$ are independent exponentials with the same mean, μ say, and $S_i = \sum_{j=1}^{i} X_j$, $i \ge 1$. Since X_i can be interpreted as the *i*th nonnormalized exponential spacing faced by the picker (see Sect. 4), it is clear that the random variable T_i indicates whether or not the picker turns after picking the (i - 1)st item. Thus, we may write

$$K_n = \sum_{i=2}^n T_i.$$

Since $E(T_i) = \Pr[S_i < X_{i+1}] = 1/2^i$, we immediately obtain the following result. THEOREM 8.1: For all n = 1, 2, ..., we have

$$E(K_n) = \frac{1}{2} - \frac{1}{2^n}.$$
 (18)

To find the variance and, in fact, the complete distribution of the number of turns, we need the following remarkable result.

LEMMA 8.2: The random variables T_1, T_2, \ldots are independent.

PROOF: We will prove that each pair is independent. The independence of any finite sequence of these random variables can be proved along the same lines. Let $1 \le i < j$. To prove that T_i and T_j are independent, it suffices to show that

$$\Pr[S_i < X_{i+1}, S_j < X_{j+1}] = \Pr[S_i < X_{i+1}]\Pr[S_j < X_{j+1}].$$
(19)

Clearly,

$$\Pr[S_i < X_{i+1}, S_j < X_{j+1}] = \Pr[S_i < X_{i+1}] \Pr[S_j < X_{j+1} | S_i < X_{i+1}].$$
(20)

Now, given the event $[S_i < X_{i+1}]$, we can couple X_1, \ldots, X_{j+1} in the same way as done in the proof of Lemma 4.1; that is,

$$X_{l} = \frac{1}{2} Y_{l}, \quad l = 1, \dots, i; \qquad X_{i+1} = \sum_{l=1}^{i} \frac{1}{2} Y_{l} + Y_{i+1};$$

$$X_{l} = Y_{l}, \quad l = i+2, \dots, j+1,$$

where $Y_1, Y_2, ...$ are independent exponentials with mean μ . Hence, given event $[S_i < X_{i+1}]$, we have $X_{j+1} = Y_{j+1}$ and

$$S_j = \frac{1}{2} Y_1 + \dots + \frac{1}{2} Y_i + \sum_{l=1}^i \frac{1}{2} Y_l + Y_{i+1} + Y_{i+2} + \dots + Y_j$$

= $Y_1 + \dots + Y_j$.

Thus,

$$\Pr[S_j < X_{j+1} | S_i < X_{i+1}] = \Pr[Y_1 + \dots + Y_j < Y_{j+1}],$$

which, together with (20), proves equality (19).

Remark 8.3: Lemma 8.2 is not valid for example, for uniform random variables X_1, X_2, \ldots on the interval (0,1). It is easily verified that in this case, we have

$$\Pr[S_2 < X_3, S_3 < X_4] = \frac{1}{96}$$

and

$$\Pr[S_2 < X_3] = \frac{1}{6}, \qquad \Pr[S_3 < X_4] = \frac{1}{24},$$

so equality (19) does not hold.

From (18) and Lemma 8.2, for the second moment we obtain that

$$E(T_n^2) = \sum_{i=2}^n E(T_i^2) + \sum_{2 \le i < j \le n} 2E(T_i T_j)$$

= $\sum_{i=2}^n E(T_i) + \sum_{2 \le i < j \le n} 2E(T_i)E(T_j)$
= $\frac{1}{2} - \frac{1}{2^n} + \sum_{2 \le i < j \le n} \frac{1}{2^{i+j-1}}$
= $\frac{2}{3} - \frac{1}{2^{n-1}} + \frac{1}{3(4^{n-1})}.$

This yields the following formula for the variance of the number of turns.

THEOREM 8.4: For all n = 1, 2, ..., we have

$$\operatorname{Var}(K_n) = \frac{5}{12} - \frac{1}{2^n} + \frac{1}{3(4^n)}.$$
(21)

Of course, from Lemma 8.2, we can also obtain the distribution of the number of turns.

THEOREM 8.5: For all $0 \le k < n$, we have

$$\Pr[K_n = k] = \sum_{\substack{0 \le k_2, \dots, k_n \le 1 \\ k_2 + \dots + k_n = k}} \Pr[T_2 = k_2] \cdots \Pr[T_n = k_n],$$
(22)

where

$$\Pr[T_i = 1] = 1 - \Pr[T_i = 0] = \frac{1}{2^i}, \quad i = 2, \dots, n.$$

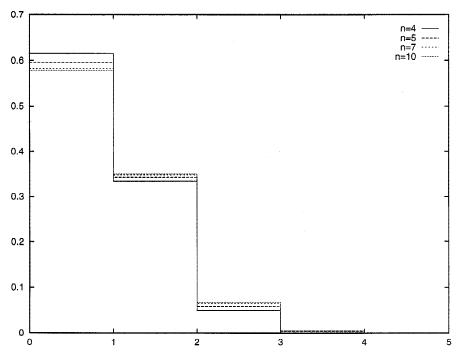


FIGURE 9. Distribution for the number of turns.

For computational purposes, we mention that the probability distribution for K_n can be determined recursively. Let $p_{n,k}$ denote $\Pr[K_n = k]$. From Theorem 8.5, we then obtain, by conditioning on T_n , the following recursion:

$$p_{n,k} = \frac{1}{2^n} p_{n-1,k-1} + \left(1 - \frac{1}{2^n}\right) p_{n-1,k}, \quad 0 \le k < n,$$

with initial condition $p_{1,0} = 1$ and boundary conditions $p_{n,-1} = p_{n,n} = 0$ for n > 1. In Figure 9, we show the distribution for n = 4, 5, 7, and 10. We see that it rapidly converges to the limiting distribution for K_n as $n \to \infty$. Let the random variable K_{∞} have this limiting distribution. From Theorem 8.5, we directly obtain

$$\Pr[K_{\infty} = 0] = \prod_{i=2}^{\infty} \left(1 - \frac{1}{2^{i}}\right) \approx 0.5776,$$

$$\Pr[K_{\infty} = 1] = \prod_{i=2}^{\infty} \left(1 - \frac{1}{2^{i}}\right) \sum_{k=2}^{\infty} \frac{1}{2^{k} - 1} \approx 0.3504,$$

$$\Pr[K_{\infty} = 2] = \prod_{i=2}^{\infty} \left(1 - \frac{1}{2^{i}}\right) \sum_{2 \le k < l}^{\infty} \frac{1}{2^{k} - 1} \frac{1}{2^{l} - 1} \approx 0.0666,$$

(23)

and so on. An alternative and elegant expression for the distribution of K_{∞} will be derived in Section 10. Note that the NI heuristic with no turns is actually the SD heuristic. One might intuitively expect that for large *n*, it is very unlikely that the carousel will change direction. However, we see that the probability that the NI and SD heuristics coincide does not tend to 1 as $n \rightarrow \infty$, but it decreases to approximately 0.5776. Therefore, in the limit, the NI heuristic oscillates with quite high probability. However, the oscillation is very modest, since the limiting probability of four turns is about 0.0002 and the probability of more than four turns is negligible.

9. CONDITIONAL MEAN AND VARIANCE FOR THE NUMBER OF TURNS

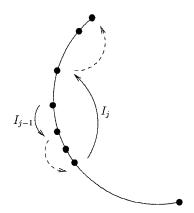
In this section, we first derive an upper bound for the number of remaining turns after picking the *i*th item. Next, we will obtain the mean and variance of the number of remaining turns conditioned on an empty space of size *t* at one side of the picker's position.

Bartoldi and Platzman [1] mention that a route to pick *n* items under the NI heuristic actually consists of a number of segments of uninterrupted clockwise and counterclockwise movements. Denote the number of segments by N (so the number of turns is N - 1) and let I_j denote the length along the *j*th segment to the first item retrieved on that segment (see Fig. 10). Then, they note that

$$I_i \ge 2I_{i-1}, \quad j = 2, \dots, N.$$

From this observation, it immediately follows that

$$I_1 \le \frac{1}{2} I_2 \le \dots \le \frac{1}{2^{N-1}} I_N \le \frac{1}{2^N}.$$





Here, the last inequality follows from the simple fact that any step under the NI heuristic is never greater than $\frac{1}{2}$. Thus, we have proved the following lemma, which allows us to estimate the number of remaining turns after picking the *i*th item.

LEMMA 9.1: The number of remaining turns under the NI heuristic after picking the *i*th item in the *j*th segment, $1 \le j \le i \le n$, is never greater than $\log_{1/2} I_i - 1$.

Now, we will use the procedure from the Sections 5 and 6 to obtain the mean and variance of the number of turns conditioned on an empty space of size *t* at one side of the picker's position. Let $E(K_n|t)$ be the expected number of turns conditioned on the empty space *t*. If the size of the empty space is greater than $\frac{1}{2}$, then no turns are possible:

$$E(K_n|t) = 0, \quad \frac{1}{2} \le t < 1.$$
 (24)

For $t < \frac{1}{2}$, note that changing direction actually implies crossing the known empty space. The probability of this event is

$$\Pr[\text{crossing an empty space of size } t] = \int_{t}^{1/2} \frac{n(1-2y)^{n-1}}{(1-t)^n} \, dy = \frac{(1-2t)^n}{2(1-t)^n}.$$

However, if t = 0, then this probability becomes $\frac{1}{2}$. This is in contradiction to the natural assumption that the first step is never a turn. Hence, the case t = 0 becomes exceptional. To avoid that, we introduce an artificial random variable

$$K_n' = K_n + K, \tag{25}$$

where K is a random variable independent of K_n , and

$$\Pr[K = 0|t] = 0, \quad 0 < t < 1,$$
$$\Pr[K = 0|0] = \Pr[K = 1|0] = 1/2.$$

The conditional characteristics of K'_n are continuous at t = 0, and for 0 < t < 1, they coincide with the conditional characteristics of K_n . Thus, we are first going to find the conditional mean, variance, and (in Sect. 10) the conditional distribution of K'_n . Then, we can retrieve formulas for the mean, variance, and distribution of K_n by putting t = 0 and applying (25).

We use K'_n mostly as an auxiliary random variable. However, it has a reasonable interpretation itself. Indeed, the picker's starting point is often just the last point of the previous order, and the picker reaches this point following a certain direction. To pick the first item of the next order, the picker changes the direction with probability $\frac{1}{2}$. If this event is also considered as a turn, then the total number of turns is actually distributed as K'_n (instead of K_n).

For the conditional expectation $E(K'_n|t)$, where $0 \le t < \frac{1}{2}$, we have the recursion

$$E(K'_{n}|t) = \int_{0}^{t} \frac{n(1-t-y)^{n-1}}{(1-t)^{n}} E(K'_{n-1}|t+y) dy$$

+ $\int_{t}^{1/2} \frac{n(1-2y)^{n-1}}{(1-t)^{n}} E(K'_{n-1}|2y) dy$
+ $\int_{t}^{1/2} \frac{n(1-2y)^{n-1}}{(1-t)^{n}} [E(K'_{n-1}|2y)+1] dy, \quad 0 \le t < \frac{1}{2}.$ (26)

Denoting

$$C_n(t) = E(K'_n|t)(1-t)^n$$

and taking into consideration (24), we can rewrite (26) as

$$C_n(t) = \int_t^{1/2} nC_{n-1}(\tau) \, d\tau + \frac{(1-2t)^n}{2}.$$

This recursion can be solved in the same way as done in Sections 5 and 6. The outcome is presented in the following theorem.

THEOREM 9.2: For all n = 1, 2, ..., we have

$$E(K'_n|t) = \left(1 - \frac{1}{2^n}\right) \frac{(1 - 2t)^n}{(1 - t)^n} \mathbf{1}_{[0; 1/2)}(t), \quad 0 \le t < 1.$$

Formula (18) from Theorem 8.1 can now be obtained as follows:

$$E(K_n) = E(K'_n|0) - E(K|0) = \frac{1}{2} - \frac{1}{2^n}.$$

For the conditional second moment $E([K'_n]^2|t)$, we again apply the same procedure as for $E([T_n^{NI}]^2|t)$ in Section 6. This yields the following.

THEOREM 9.3: For all n = 1, 2, ..., we have

$$E([K'_n]^2|t) = \left(1 - \frac{1}{2^n}\right) \frac{(1 - 2t)^n}{(1 - t)^n} \mathbf{1}_{[0;1/2)}(t) + 2\left(\frac{1}{3} - \frac{1}{2^n} + \frac{2}{3(4^n)}\right) \frac{(1 - 4t)^n}{(1 - t)^n} \mathbf{1}_{[0;1/4)}(t), \quad 0 \le t < 1.$$

From Theorem 9.3, it follows that

$$\operatorname{Var}(K_n) = \operatorname{Var}(K'_n|0) - \operatorname{Var}(K|0) = \frac{5}{12} - \frac{1}{2^n} + \frac{1}{3(4^n)},$$

which coincides with (21) of Theorem 8.4.

10. CONDITIONAL DISTRIBUTION FOR THE NUMBER OF TURNS

Using the recursive procedure, we can also derive the conditional distribution for the random variable K'_n . Let $\Pr[K'_n = k | t]$ be the probability that K'_n equals k if there is an empty space of size t at one side of the picker's position. We will first determine $\Pr[K'_n = 0 | t]$. Clearly,

$$\Pr[K'_n = 0 | t] = 1, \quad \frac{1}{2} \le t < 1.$$
(27)

Further, we obtain

$$\Pr[K'_n = 0|t] = \int_0^t \Pr[K'_{n-1} = 0|t+y] \frac{n(1-t-y)^{n-1}}{(1-t)^n} dy + \int_t^{1/2} \Pr[K'_{n-1} = 0|2y] \frac{n(1-2y)^{n-1}}{(1-t)^n} dy, \quad 0 \le t < \frac{1}{2}.$$

By introducing

$$L_n^{(0)}(t) = \Pr[K'_n = 0 | t](1-t)^n, \quad 0 \le t < 1,$$

the last expression becomes

$$L_n^{(0)}(t) = \int_t^{2t} n L_{n-1}^{(0)}(\tau) \, d\tau + \frac{1}{2} \int_{2t}^1 n L_{n-1}^{(0)}(\tau) \, d\tau.$$
(28)

Note that this time change of variables does not help that much because now we not only face a recursion in n but also one in t. Indeed, if we naturally put

$$L_0^{(0)}(t) = \Pr[K_0' = 0 | t](1-t)^0 \equiv 1, \quad 0 \le t < 1,$$

then for n = 1, (28) and (27) immediately yield

$$L_1^{(0)}(t) = \begin{cases} \frac{1}{2} = (1-t) - \frac{(1-2t)}{2}, & 0 \le t < \frac{1}{2} \\ 1-t, & \frac{1}{2} \le t < 1. \end{cases}$$

This expression can also be verified directly. Now, to solve $L_2^{(0)}(t)$ from (28), we have to distinguish two cases: $0 \le 2t < \frac{1}{2}$ and $\frac{1}{2} \le 2t < 1$. Hence, we will have different expressions for $L_2^{(0)}(t)$ at $0 \le t < \frac{1}{4}$ and $\frac{1}{4} \le t < \frac{1}{2}$. Proceeding this way, we conclude that it is necessary to consider the intervals $0 \le t < 1/2^n$, $1/2^n \le t < 1/2^{n-1}$,..., $1/2 \le t < 1$ to find $L_n^{(0)}(t)$. So, as before, the calculations have to be done "backward" (cf. Remark 6.3) because we need to know $L_{n-1}^{(0)}(\tau)$ at $\tau \in [t,1)$ in order to find $L_n^{(0)}(t)$.

Solving the recursion (28), one can see that the function $L_n^{(0)}(t)$ has the form

$$L_n^{(0)}(t) = \sum_{i=0}^n (-1)^i k_{n,i} (1 - 2^i t)^n \mathbf{1}_{[0,1/2^i)}(t), \quad 0 \le t < 1,$$
(29)

and it only remains to find the coefficients $k_{n,i}$, n = 0, 1, ..., i = 0, 1, ..., n, which turn out to satisfy the recursion

$$k_{n,0} = 1, \quad n = 0, 1, \dots,$$

 $k_{n,i} = \sum_{l=i-1}^{n-1} k_{l,i-1} \left(\frac{1}{2^i}\right)^{n-l}, \quad n = 1, 2, \dots, \quad i = 1, 2, \dots, n.$

Thus, those coefficients are just geometric sums:

$$k_{n,0} = 1, \quad n \ge 0,$$

$$k_{n,1} = 1 - \frac{1}{2^n}, \quad n \ge 1,$$

$$k_{n,2} = \frac{1}{3} - \frac{1}{2^n} + \frac{2}{3} \frac{1}{4^n}, \quad n \ge 2,$$

and so on. Note that we have seen the same coefficients for the conditional mean and variance of the travel time and the number of turns (see Thms. 5.2, 6.1, 9.2, and 9.3).

Now, we can apply similar methods to calculate the conditional probabilities $\Pr[K'_n = k | t], k = 1, 2, ..., n$, conditioned on the empty space *t*. Since a turn necessarily provides a step, which is greater than the size of the empty space, we may conclude from Lemma 9.1 that the number of turns can only achieve *k* if $t < 1/2^k$:

$$\Pr[K'_n = k \,|\, t] = 0, \quad t \ge 1/2^k.$$

Thus, denoting

$$L_n^{(k)}(t) = \Pr[K'_n = k | t](1-t)^n, \quad 0 \le t < 1, \quad 1 \le k \le n,$$

we obtain the following recursion:

$$L_n^{(k)}(t) = \int_0^t n L_{n-1}^{(k)}(t+y) \, dy + \int_t^{1/2^k} n L_{n-1}^{(k)}(2y) \, dy + \int_t^{1/2^k} n L_{n-1}^{(k-1)}(2y) \, dy,$$

which can be rewritten as

$$L_n^{(k)}(t) = \int_t^{2t} n L_{n-1}^{(k)}(\tau) \, d\tau + \frac{1}{2} \int_{2t}^{1/2^k} n L_{n-1}^{(k)}(\tau) \, d\tau + \frac{1}{2} \int_{2t}^{1/2^{k-1}} n L_{n-1}^{(k-1)}(\tau) \, d\tau.$$

This recursion can be solved subsequently for t in $[1/2^{k+1}, 1/2^k), [1/2^{k+2}, 1/2^{k+1}), \dots, [0, 1/2^n)$. The results are presented in the following theorem.

THEOREM 10.1: For all $0 \le k \le n$, we have

$$\Pr[K'_{n} = k | t] = \frac{1}{(1-t)^{n}} \sum_{i=k}^{n} (-1)^{i+k} \binom{i}{k} k_{n,i} (1-2^{i}t)^{n} \mathbf{1}_{[0,1/2^{i})}(t),$$
$$\Pr[K'_{n} = k] = \sum_{i=k}^{n} (-1)^{i+k} \binom{i}{k} k_{n,i}.$$

According to (25), the conditional distribution of K_n for t > 0 is the same as the one of K'_n , and for t = 0, it can be found from

$$\Pr[K_n = k] = 2 \sum_{l=0}^{k} (-1)^l \Pr[K'_n = k - l]$$

= $2 \sum_{l=0}^{k} \sum_{i=l}^{n} (-1)^{i+k} {i \choose l} k_{n,i}, \quad 0 \le k \le n,$ (30)

which is another form of formula (22) from Theorem 8.5.

In Figure 11, we show the conditional probability $Pr[K_n = 0|t]$ of no turns as a function of the empty space t for n = 10 (observe the discontinuity at t = 0). We see that it rapidly goes to 1 as t increases. Hence, the picker only oscillates near his starting position. Once he has picked a few items, it becomes very unlikely that he will turn.

Letting $n \to \infty$ in (30) and denoting

$$k_{\infty,i} = \lim_{n \to \infty} k_{n,i} = \prod_{j=2}^{i} \frac{1}{2^j - 1}, \quad i = 1, 2, \dots,$$

we obtain, after some simplifications, the following elegant expression for the limiting distribution.

THEOREM 10.2: The limiting distribution of K_n as $n \to \infty$ is given by

$$\Pr[K_{\infty} = k] = 2(-1)^{k} \sum_{i=k+2}^{\infty} (-1)^{i} k_{\infty,i} \sum_{l=0}^{k} \binom{i}{l}.$$
(31)

In particular, (31) gives (cf. Eq. (23))

$$\Pr[K_{\infty} = 0] = 2\left\{\frac{1}{3} - \frac{1}{3 \cdot 7} + \frac{1}{3 \cdot 7 \cdot 15} - \cdots\right\},\$$

$$\Pr[K_{\infty} = 1] = 2\left\{\frac{1}{3 \cdot 7} (1+3) - \frac{1}{3 \cdot 7 \cdot 15} (1+4) + \frac{1}{3 \cdot 7 \cdot 15 \cdot 31} (1+5) \cdots\right\},$$

$$\Pr[K_{\infty} = 2] = 2\left\{\frac{1}{3 \cdot 7 \cdot 15} (1+4+6) - \frac{1}{3 \cdot 7 \cdot 15 \cdot 31} (1+5+10) + \cdots\right\}.$$
(32)

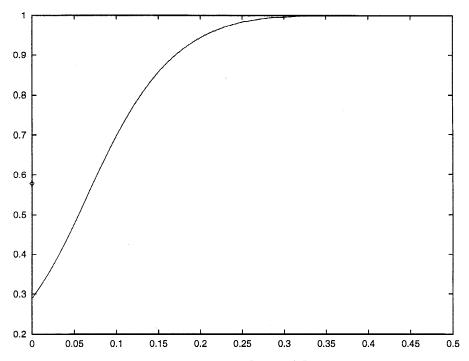


FIGURE 11. The conditional probability $Pr[K_n = 0|t]$ of no turns as a function of the empty space *t* for n = 10.

Remark 10.3: Formulas (23) and (32) are, of course, the same, which can be proved by combinatorial arguments. Let us show, for example, that the formulas for $\Pr[K_{\infty} = 0]$ from (23) and (32) indeed coincide. In other words, we are going to prove the equality

$$\prod_{i=1}^{\infty} \left(1 - \frac{1}{2^i} \right) = \frac{1}{3} - \frac{1}{3 \cdot 7} + \frac{1}{3 \cdot 7 \cdot 15} - \dots.$$
(33)

To do that, we open braces in the left-hand side and we arrange the terms as follows:

$$\prod_{i=1}^{\infty} \left(1 - \frac{1}{2^i} \right) = 1 - \sum_{i=1}^{\infty} \frac{1}{2^i} + \sum_{i=1}^{\infty} \sum_{j=i+1}^{\infty} \frac{1}{2^i} \cdot \frac{1}{2^j} - \sum_{i=1}^{\infty} \sum_{j=i+1}^{\infty} \sum_{k=j+1}^{\infty} \frac{1}{2^i} \cdot \frac{1}{2^j} \cdot \frac{1}{2^k} + \cdots.$$

Further, note that

$$\sum_{i=1}^{\infty} \sum_{j=i+1}^{\infty} \frac{1}{2^{i}} \cdot \frac{1}{2^{j}} = \frac{1}{4} \left(\frac{1}{2} + \frac{1}{4} + \cdots \right) + \frac{1}{16} \left(\frac{1}{2} + \frac{1}{4} + \cdots \right) + \cdots$$
$$= \left(\frac{1}{2} + \frac{1}{4} + \cdots \right) \left(\frac{1}{4} + \frac{1}{16} + \cdots \right) = \frac{1}{3}.$$

Similarly,

$$\sum_{i=1}^{\infty} \sum_{j=i+1}^{\infty} \sum_{k=j+1}^{\infty} \frac{1}{2^{i}} \cdot \frac{1}{2^{j}} \cdot \frac{1}{2^{k}} = \left(\frac{1}{2} + \frac{1}{4} + \cdots\right) \left(\frac{1}{4} + \frac{1}{16} + \cdots\right) \left(\frac{1}{8} + \frac{1}{64} + \cdots\right)$$
$$= \frac{1}{3 \cdot 7},$$

and so on. Thus, the left-hand side of (33) becomes

$$1 - 1 + \frac{1}{3} - \frac{1}{3 \cdot 7} + \frac{1}{3 \cdot 7 \cdot 15} - \dots,$$

which is the required result.

11. DISCUSSION

One may distinguish two main directions for studying the performance of carousel systems. The first one concerns the analysis of the optimal order picking strategy. However, a detailed analysis of probabilistic characteristics of the response time is quite complicated (cf. Rouwenhorst et al. [5]).

The other main direction is developing and studying simple heuristics for order picking in carousel systems. In practice, they can be very useful because they provide reasonable control without much (computational) effort. Probabilistic properties of such heuristics sometimes can be obtained analytically. So, in real life, one may prefer simple heuristics because (1) they do not require much effort and (2) their properties are well understood. Furthermore, heuristics are also useful in *online* (dynamic) situations. In fact, in such situations, they usually perform much better than "(static) optimal" strategies.

The present article can be classified in the second direction. We studied in detail the NI heuristic. We provided a tight upper bound for the travel time. We used probabilistic arguments to find the mean travel time and the distribution for the number of turns. Moreover, in Section 5, we developed a procedure to obtain the conditional mean and variance of the travel time and also the conditional distribution for the number of turns given that there is a certain empty space at one side of the picker's position. Also, we gave a quite accurate two-moment approximation for the distribution function of the travel time under the NI heuristic.

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