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# Sound and movie examples – issue 20(2)

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Sound and Movie examples from issue 20(2) can already be found online at the journal's website: [www.journals.cambridge.org/OSO](http://www.journals.cambridge.org/OSO). Examples for the whole volume will be supplied on DVD with issue 20(3) when it is published in late 2015.

## Rob Casey

Developing a Phenomenological Approach to Music Notation

4 Sound examples – all from *I Remember It Was Yellow* (2013) by Rob Casey

Sound example 1: Audio Image 1 – 1'00"

Sound example 2: Audio Image 2 – 00'58"

Sound example 3: Audio Image 3 – 00'44"

Sound example 4: Audio Image 4 – 00'48"

## Adam Basanta

Extending Musical Form Outwards in Space and Time: Compositional strategies in sound art and audiovisual installations

5 Video examples

Video example 1: Audiovisual spatial 'chords' in *Neoson* by Chris Ziegler and Paul Modler – 0'47" (provided with kind permission by the artists)

Video example 2: Audiovisual trajectory in *Forest 2 – cellular automaton* by Chris Ziegler – 0'10" (provided with kind permission by the artist)

Video example 3: Audiovisual trajectory in *Neoson* by Chris Ziegler and Paul Modler – 0'35" (provided with kind permission by the artists)

Video example 4: Algorithmic development of audiovisual trajectories in *Room Dynamics* by Adam Basanta – 1'29"

Video example 5: Algorithmically controlled macro compositional structure in *Room Dynamics* by Adam Basanta – 2'30"